

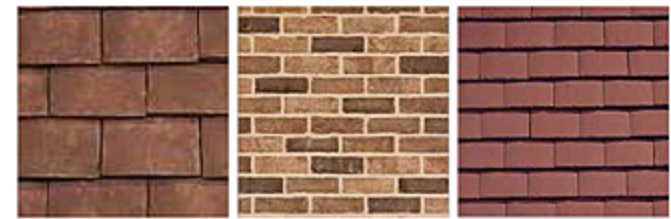
Green Edge Character Area



Section B-B

Key aspects of this character area include:

- Building height range: Typically, 2 storeys
- Materials: Brown Brick, Brown Roof, Tile Hanging
- Mono Pitch Porches
- Arched Soldier Course Window Headers
- Projecting Brick Band at Ground Floor



Brown Roof Tiles Brown Multi Brick Red Tile Hanging

Newbridge Quarter Character Area



Section C-C

Key aspects of this character area include:

- Building height range: Typically 2 storeys
- Materials: Red Roof Tiles, Red Brick, Black Weatherboarding
- Mono Pitch Porches
- Arched Soldier Course Headers
- Projecting Brick Band at Ground Floor



Red Roof Tiles Red Multi Brick Black Weatherboarding

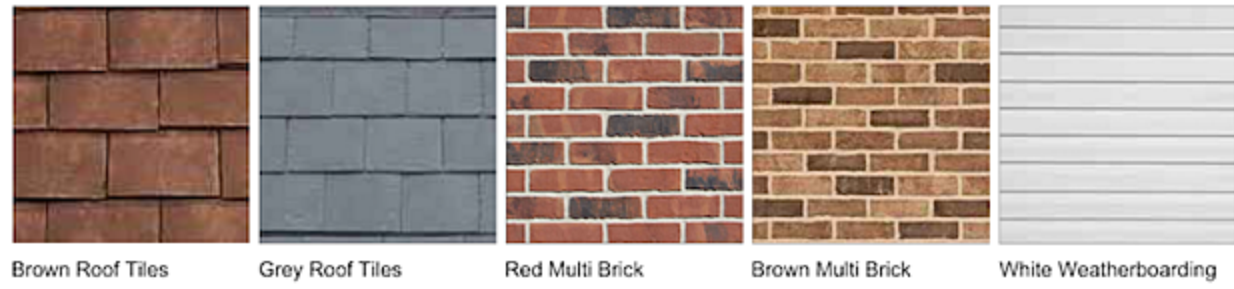
Central Core Character Area



Section A-A

Key aspects of this character area include:

- Building height range: Typically, 2-2.5 storeys Materials: Brown Roof Tiles, Grey Roof Tiles, Red Multi
- Brick, Brown Multi Brick, White Weatherboarding. Flat Roof Porches Solder Course Headers Projecting
- Brick Band at Ground Floor 3 Course Projecting Brick Band Detail
-
-
-



Brown Roof Tiles

Grey Roof Tiles

Red Multi Brick

Brown Multi Brick

White Weatherboarding